```cpp
//
// list202.cpp
//
#include <windows.h>
#include "list202.h"

BOOL CALLBACK dlgproc(HWND hwndDlg, UINT msg, WPARAM wp, LPARAM);

int WINAPI WinMain(HINSTANCE hi, HINSTANCE, LPSTR, int)
{
        DialogBox(hi, "dlg00", HWND_DESKTOP, (DLGPROC)dlgproc);
        return 0;
}

BOOL CALLBACK dlgproc(HWND hwndDlg, UINT msg, WPARAM wp, LPARAM)
{
        char cbuf[100];
        static int n;

        switch (msg) {
        case WM_INITDIALOG:
                n = 0;
                return TRUE;
        case WM_COMMAND:
                switch (wp) {
                case ID_inc:
                        n = n + 1;
                        wsprintf(cbuf, "%d", n);
                        SetDlgItemText(hwndDlg, ID_t, cbuf);
                        return TRUE;
                case ID_rst:
                        n = 0;
                        wsprintf(cbuf, "%d", n);
                        SetDlgItemText(hwndDlg, ID_t, cbuf);
                        return TRUE;
                }
                break;
                case WM_CLOSE:
                        EndDialog(hwndDlg, FALSE);
                        return TRUE;
        }
        return FALSE;
}
```